The Mutant Epoch™
ROLE PLAYING GAME

Name:

Player: | Game Master: | Character Type:
Date Rolled: | Generation System: | Pre-Play Caste:
Experience Factors: | Rank: | PC's Faction:

Healing Rate:

Endurance /
Strength — DMG Mod: Range Mod: %
Agility — MV Mod:
Accuracy — SV Mod:
Intelligence
Willpower
Perception
Appearance

Initiative:

Protection	DV	Move	Type
Agility Mod:			
Armor Worn:			
Helmet Worn:			
Shield Used:			
Dodge Skill?:			
Other Skill?:			
Other Mods:			
Defense Value:			

portrait or Insignia

Base Strike Value:

Movement Rate: Base: Armored: Other:

Attack Mode	SV	Rate	Range	Damage	Ammo or Uses	Skill pts.	Skill added SV Mod.	Skill added DMG

Mutations, Implants & Skills

Personality:
Gender: | Sexual Orientation:
Birth: year: month: date: | Age:
Weight: kg | Height: cm
Skin Color: | Hair Color: | Eye Color:
Other Features:

Handed:
Swimming Ability:
Read & Write?:
Do Math?:
Religion:
Languages Spoken:
Diseases or Parasites?:
Cancer?:
Radiation Exposure:
Bounty on PC's Head?

Equipment — Starting Pack Code:

Days Rations: | Liters Water:
Debts:
Valuables Carried:

Download this full color character sheet at www.mutantepoch.com